Horologium’s guide to NTSL

Idk lmao

broadcast(newsig);

broadcast(sigmamale);

return list(newsig, sigmamale);

Taken from NTSL/code/modules/scripting/Implementations/Telecomms.dm, line 226 (before interpreter.Run()//run the thing) 1/30/2021:

    //Current allowed span classes

    //Language bitflags

    /\* (Following comment written 26 Jan 2019)

    So, language doesn't work with bitflags anymore

    But having them be bitflags inside of NTSL makes more sense in its context

    So, when we get the signal back from NTSL, if the language has been altered, we'll set it to a new language datum,

    based on the bitflag the guy used.

    However, I think the signal can only have one language

    So, the lowest bit set within $language overrides any higher ones that are set.

    \*/

    /\*

    interpreter.SetVar("languages", new /datum/n\_enum(list(

        "human" = HUMAN,

        "monkey" = MONKEY,

        "robot" = ROBOT,

        "polysmorph" = POLYSMORPH,

        "draconic" = DRACONIC,

        "beachtounge" = BEACHTONGUE

    )))

    \*/

COMPILE IT PER-SERVER!! IT WILL SHOW THE SAME CODE BUT YOU STILL HAVE TO COMPILE!!!